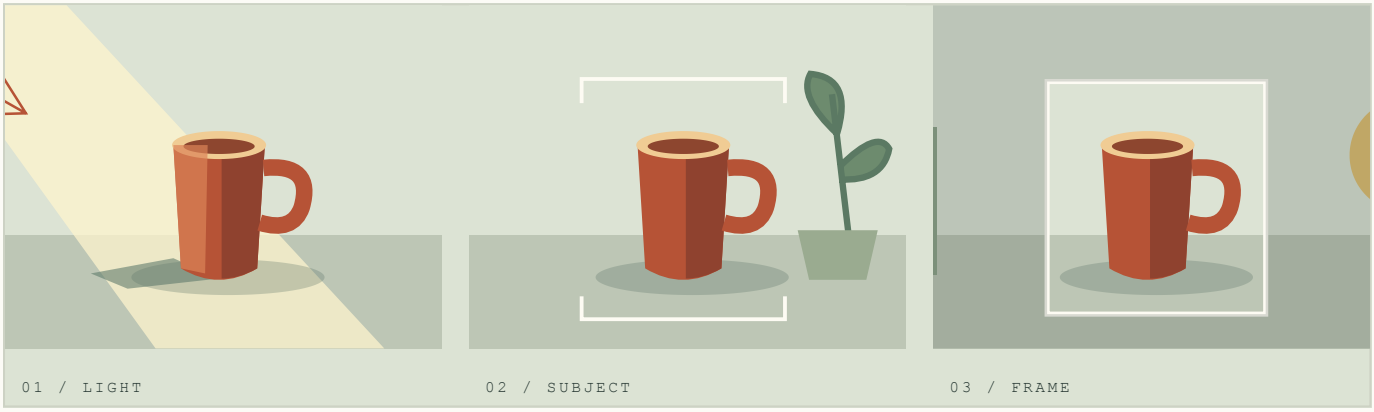
60-MINUTE PHOTO WALK · 4-6 ADULTS

Look twice. *A phone-photo walk.*

An hour to notice light, give one thing the lead and decide what belongs in the picture.



Three choices, one cup. Original illustrations, not example photographs.

One host | 2-3 pairs | No uploads | Ordinary Photo mode

What people do

Make a first picture. Try three small changes. Keep one comparison and explain a choice in their own words.

This is a relaxed practice session, not a competition or a promise of mastery. Taste may differ.

What you bring

One phone per person or pair, enough charge, this guide, one field card and a pen per person. No internet, projector or paid app.

You already need to be able to demonstrate the three choices and offer a useful adjustment.

Make it local before you invite people

Choose a short, step-free pedestrian loop. Each of the three stops and the return must be within a two-minute walk of the next. Use still objects you may photograph: a planter, a bench detail or an interesting stone. Check the actual route, space to pause, weather and any venue requirements.

Host / date: _____

Meeting / return point: _____

Stop 1 / light: _____

Stop 2 / subject · Stop 3 / frame: _____

BEFORE PEOPLE ARRIVE

Walk it once. Then put the clock away.

Practise a two-picture demonstration on your own phone at a stop. Can you point to the light, show a cleaner subject and remove a distraction? If not, narrow the demonstration or practise before hosting.

Prepare the group

Confirm walking/seating needs in advance. Keep the group together and offer shared phones. If the route does not work for someone, arrange the indoor edition with suitable space for everyone rather than improvising a separate lesson.

Prepare the route

Make sure every pair can see and safely reach a subject without crowding. Stay away from traffic, private spaces and fragile planting. In rain or unsafe conditions, use the indoor edition or postpone.

The whole hour

MINUTES	WHAT HAPPENS
00–06	**Welcome + first picture** Pair up, agree the boundaries and make a baseline picture at the meeting point.
06–10	**Show the three choices** One ordinary subject. Demonstrate light, subject and edges on your phone.
10–22	**Light: find the shape** 2 walk · 1 cue · 6 make pictures · 3 compare.
22–34	**Give one thing the lead** 2 walk · 1 cue · 6 make pictures · 3 compare.
34–46	**Leave one thing out** 2 walk · 1 cue · 6 make pictures · 3 compare.
46–60	**Return, choose, share, close** 2 return · 6 pair review · 4 optional sharing · 2 close.

00-22 / WELCOME AND THE FIRST STOP

Start together. Then find the light.

00-06 / Start with a picture, not a lecture

Welcome people and pair them. Point out the meeting/return place. Ask each person to take one quick picture of a nearby still object. Keep it for later; nobody needs to show it. Shared-phone pairs take turns and remember whose picture is whose.

> “Today we are trying decisions, not finding the one correct photograph. Stop walking before you use your screen. Keep faces, addresses, plates, screens and documents out. Pictures stay on your device; showing a partner is optional.”

06-10 / A small live demonstration

Show two views of one object with a visible light difference. Then show how moving sideways changes an overlap, and how a tighter frame excludes something. Let people look at your screen in the small group. Say what you prefer and why, then acknowledge a different choice could work.

01 Light: find the shape

10-22 · 2 walk / 1 cue / 6 shoot / 3 compare



Say: “Choose one still object. Before taking a picture, point to a lit area and a shaded area. Make two views from different safe positions, keeping the subject a similar size.”

Do: Give pairs six minutes. With a shared phone, each person gets three minutes. They may try a side view, open shade or a sheltered edge if nearby and safe. Do not look into or aim at the sun for the exercise.

Ask: “Where does the eye go first in each version? What did you notice in the light?” Each person names a change, or honestly says the light looks similar.

If it stalls: Point out one actual shadow or bright surface at the stop. If the sky is flat, use your pre-checked sheltered subject. Do not claim a difference that is not visible.

22-46 / TWO MORE CHOICES

Choose the subject. Check the edges.

02 Give one thing the lead

22-34 · 2 walk / 1 cue / 6 shoot / 3 compare



Say: “Choose what this photograph is about and say it aloud. Make a first view. Now change where you stand or hold the phone to separate that subject from something behind it.”

Do: Try a small sideways step or a quieter background. Keep your subject similar in size if possible, so the background change is easy to inspect. No climbing or moving someone else's property. Shared-phone pairs swap halfway.

Ask: “Before I tell you my subject, what do you notice first?” Let the partner describe, then reveal the intended subject and compare the two versions.

If it stalls: Ask the maker to point to one overlap at the subject's edge. Offer one move to test, not a list of camera settings. The maker decides which version to keep.

03 Leave one thing out

34-46 · 2 walk / 1 cue / 6 shoot / 3 compare



Say: “Make one view with some surroundings. Trace the four edges with your eyes. Choose one distracting thing to leave outside the next picture.”

Do: Change position, phone angle or distance without entering an unsafe space. Make the second picture. This is about choosing at capture, not learning a crop menu. Shared-phone pairs swap halfway.

Ask: “What disappeared? Did that help the subject, or did you lose useful context?” Either version can be the keeper. A tighter frame is not automatically better.

If it stalls: Invite the person to cover one edge of the screen with a hand as a preview, then reframe the actual picture. Do not delete the first version.

RETURN, REVIEW AND CLOSE

46-60 / Choose one comparison

1. **46-48 · Return together.** Use the checked route to the meeting point. Stop before reviewing screens.
2. **48-54 · Pair review.** Each person gets three minutes. Pick a pair of pictures from any activity, or a first picture and a later view of the same subject. Let a partner describe what they see first. Say which you prefer and why. Use the field card to record one decision.
3. **54-58 · Optional sharing.** Invite up to two people to describe a choice or show their screen to the group. No uploading, passing phones around or pressure to share. If nobody volunteers, demonstrate your own comparison.
4. **58-60 · Close.** Ask: “What will you try on your next ordinary walk?” Thank people. They keep their pictures and field card.

Help without taking over

Ask permission before touching a phone. If camera controls are unfamiliar, keep to ordinary Photo mode and let the owner operate it. If you cannot resolve a device problem quickly, offer a willing shared-phone partner.

If the clock slips

Stop each activity on time; one clear pair is enough. Shorten extra shooting rather than the return or final comparison. If access/weather changes make the route unsafe, stop and regroup, then switch only to an already prepared indoor edition or end safely.

> **What counts as a useful finish?** A participant can point to a visible change and explain a preference. That is a conversation prompt, not a score or verified learning result. Ask what still feels unclear and use it to improve your next session.

Original authored workshop, not a recorded class. The host owns the local route, suitability, demonstration and subject advice. No participant learning has been tested.